

Musical Performance: a Composition of Monads

Nick Rossiter & Michael Heather
Visiting Fellow

Computing Science and Digital Technologies
Northumbria University

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Outline of Presentation 1

- Taking on the challenge of a testing application for the Cartesian monad (categorical) approach to universal design
 - Monad = process, operating on a topos
 - Topos = structure, Cartesian (product)
- Look at previous work using category theory with music

Outline of Presentation 2

- The need for natural application
 - Music is a composition of notes, with rules
 - Category theory is a composition of arrows, with rules

Use top levels of category theory

- With closure over three levels
- Maximise expressiveness in data structuring
 - With topos and recursive intension/extension layers
- Capture the process of performing music
 - With monad, operating on the topos

Earlier Work in Music with Category Theory and Nets 1

- Henry Klumpenhouwer/David Lewin (1991-2002)
 - K-nets and L-nets
 - Transformations from one pitch class to another
 - Graphical technique, using isographs
 - Classical harmony based on Z_{12}

Earlier Work in Music with Category Theory and Nets 2

- Guerino Mazzola (2002)
 - The Topos of Music
 - Develops functorial denotators, based on K-nets
 - Digraphs, graphical structures with edges from one node (pitch class) to another;
 - Digraphs permit loops
 - Rather disjoint treatment of title

Earlier Work in Music with Category Theory and Nets 3

- Guerino Mazzola and Moreno Andreatta (2006)
 - Develop denotators idea
 - Again pitch classes initially based on Z_{12}
 - Vertices are pitch classes; edges are transpositions
 - Digraph is constructed
 - Extend pitch classes with a 4-tuple for articulation: $\langle \text{onset}, \text{pitch}, \text{loudness}, \text{duration} \rangle$
 - Use powerobjects to represent chords
 - Work appears to be based on the Eilenberg-Moore category: the pullback of the category of presheaves on the Kleisli category along the Yoneda embedding (not cited as such)

Earlier Work in Music with Category Theory and Nets 4

- Alexandre Popoff, Carlos Agon, Moreno Andreatta, Andrée Ehresmann (2016a)
 - Developed generalised PK-nets (poly-K)
 - Giving more flexibility in structure of nodes
 - Variable cardinalities
 - Labelling flexible for different genre
 - Defining a natural transformation between functors to achieve the flexibility
- Shortly after (2016b) introduce REL category for relationships within nodes, replacing SET

Feelings on Earlier Work

- Sound advance in basic musical structures
- But some of the work appears to be categorification
 - Direct 1:1 translation from set (graph) theory
- And there may be more natural methods for
 - Composition
 - Data structuring with topos
 - Process or communication
- That on denotators in 2006 (Guerino Mazzola and Moreno Andreatta) with apparent use of the Eilenberg-Moore category comes closest to the ideas presented here
- And the PK-nets or denotators could be used as a representation at a basic-level for the score, helping higher-level workers

The Aim is a Topos – Structural Data-type

- Based on Locally Cartesian Closed Category (LCCC) [Cartes]
 - Products; Closure at top (colimits); Connectivity (exponentials); Internal Logic of λ -calculus; Identity; Interchangeability of levels
- If we add:
 - Subobject classifier
 - Internal logic of Heyting (intuitionistic)
 - Reflective subtopos (query closure)
- We get a Topos [Aristotle]

A Topos for Music

- Music is viewed as a communication of some manuscript by communicators
- The topos is relatively static (compared to the monad) but being arrow-based can readily handle change.
- Manuscript comprises scores and other intentions of composers and writers
 - Includes musical notation (typeset, handwritten or digital) or more spontaneous formats
- Communicators comprise performers and other aspects of performance
 - Includes an orchestra, group, recording company

Intension/Extension [Aristotle]

- Arguably the most important feature in music
 - Terms come from philosophy
- In mathematics/computing science:
 - The intension is the type, the extension is the collection of instances that satisfy the type
- It's not as simple though as a hierarchy of types
 - There remains a philosophical dimension

Universe of Discourse

- The Universe contains everything
- The Universe of Discourse (UoD) is that section of the Universe of interest to our application
- By the laws of physics we cannot isolate any part of the Universe but we can identify a section for our work
- In this case
 - The intension is the Universe
 - The extension is the world of music (UoD)

A Score is far from fixed

- A musical manuscript has both
 - Intensional properties
 - as a type for how the work is to be performed
 - according to the composer
 - Extensional properties
 - as instances of the manuscript
 - according to variants in
 - Publication (composer initiated, developments after composer's death)
 - Rehearsal (conductor initiated)
 - Performance
 - No two performances are ever the same

A Manuscript is both extensional and intensional

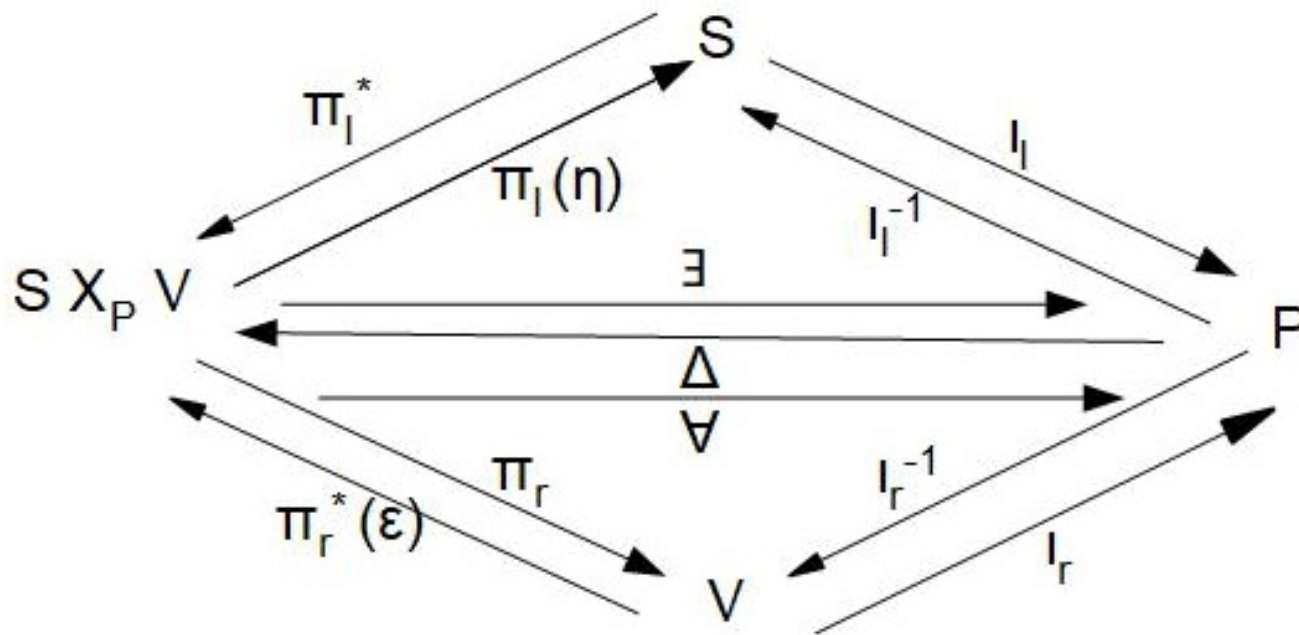
- A musical manuscript is extensional to the Universe of Discourse of Music
 - One of the objects in this universe
- But intensional to the variants of the manuscript and its performances
 - Defining the underlying objects
- So elaborate intension/extension hierarchies can be constructed
 - Where there is a genuine semantic change
 - Category theory suggests four levels are adequate

Pullbacks for Relationships

- In category theory relationships can be represented by:
 - Products (unqualified X)
 - Pullbacks (qualified X)
 - Union (unqualified $+$)
 - Pushouts (qualified $+$)
- The pullback for the Manuscript/ Variant/ Performance relationship follows

Relationship of Score by Variant in Context of Performance

- Pullback – Locally Cartesian Closed Category



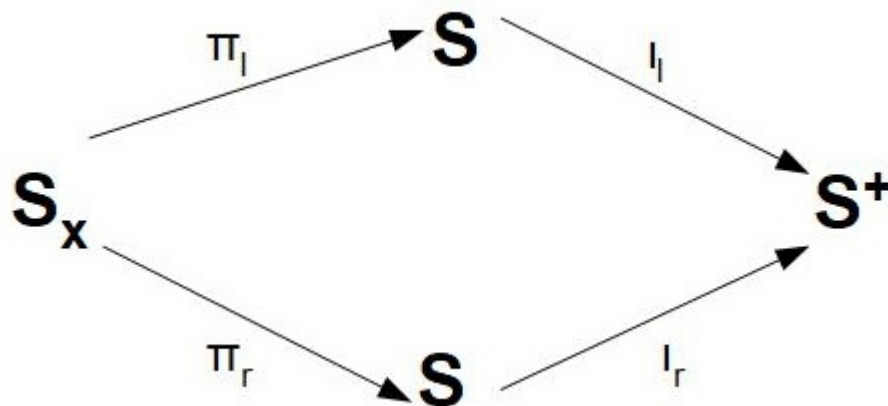
S is category for Score, V for Variant, P for Performance

Realising the Extensional Part

- Preceding diagram appears to be the intensional structure
 - The definition (or type structure)
- There is also the extension
 - The instances (conforming to the type structure)
- The diagram actually does include the extension as well, within the category-objects of the pullback $S \times_P V$, S , P , V

Intension/Extension Relationship for Category-object S

- Type/Instance as Dolittle Diagram



As π_l is monic, then so is I_r : diagram is both a pullback and a pushout with limit, product, colimit, coproduct

It's an adhesive category, also known as a pulation square

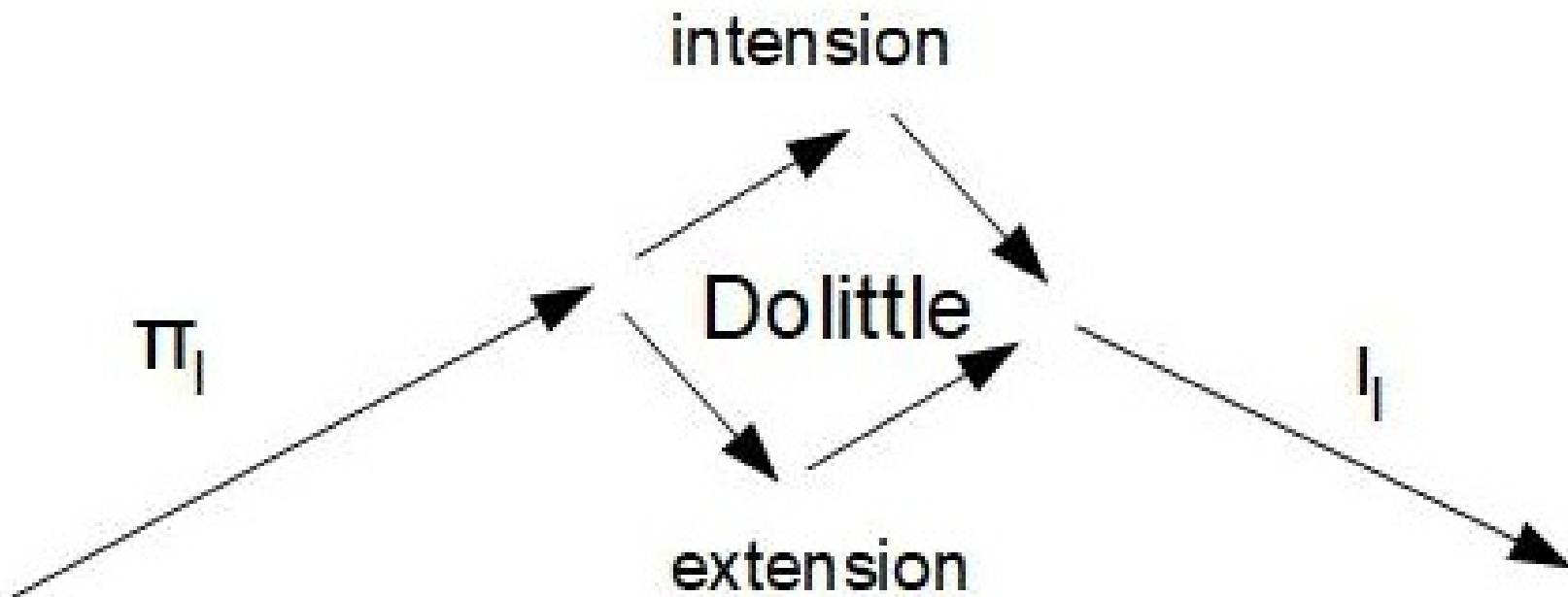
S is score; top S is intension (type); bottom S is extension (set-values); S_x is limit (type \times value pairs); S^+ is colimit (type + value pairs)

Intension/Extension and the Topos

- Every node (category-object) in our pullback relationships will contain such an:
 - Intension part
 - Extension part
- in a Dolittle structure
 - also known as Pulation square, Adhesive category
- Adhesive categories are readily embedded into a topos \mathcal{E}

Category-object Expanded

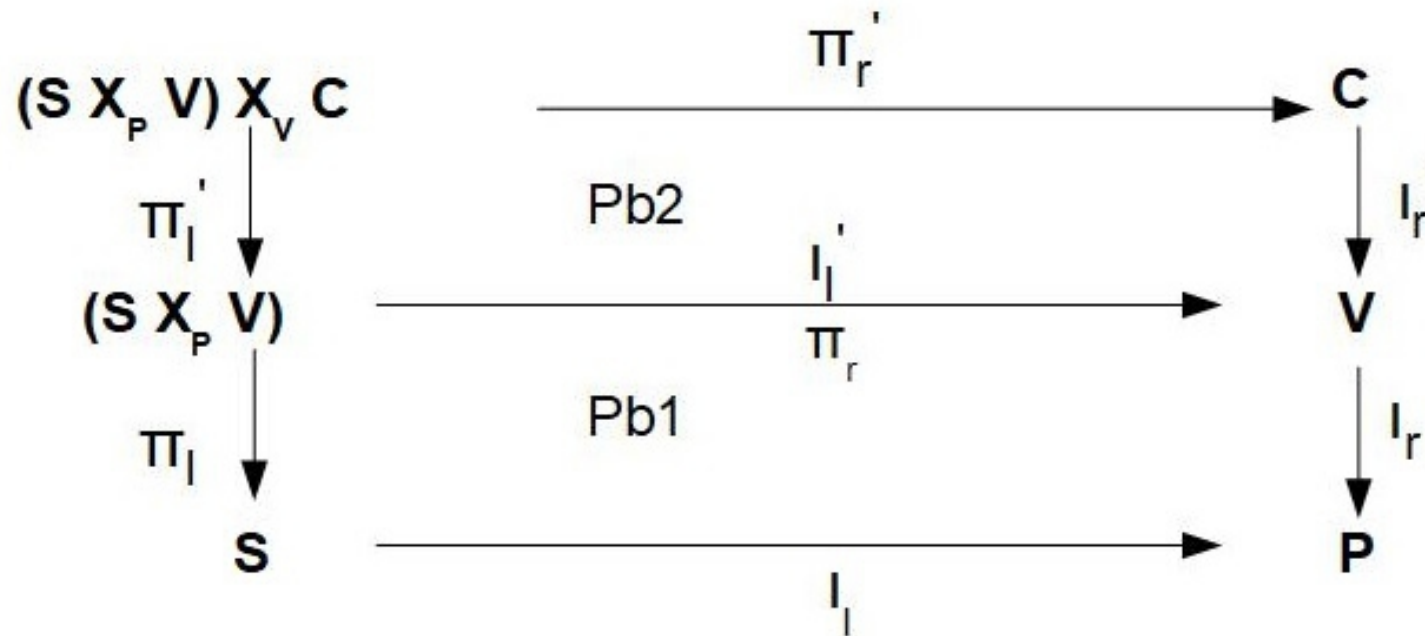
- Category-object S expanded in pullback $S \times_P V$



Data Structuring with Pullbacks

- In real-world, nodes contain more structure than shown
- Also the real-world is more complex than one pullback.
- Need to build more complex structures than that shown. Could:
 - Expand category-objects with further levels
 - Not explored yet
 - Paste pullbacks together
 - Pursued in information systems with satisfactory results
- This is still an experimental area

Example of Pasted Pullback



Have 3 pullbacks: $Pb2 \times Pb1$; $Pb2$; $Pb1$

C is category-object for Composer

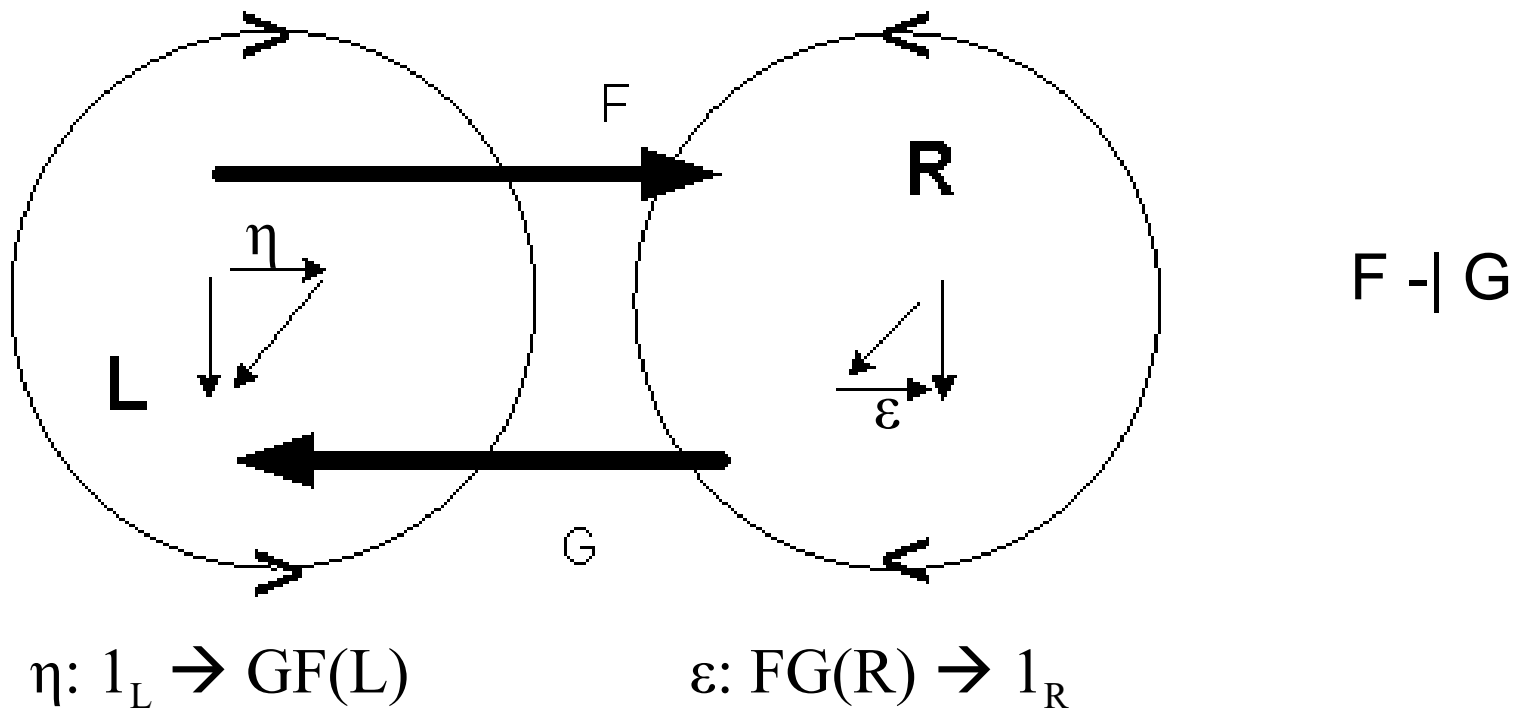
Overall relationship is of Score with Variant and Composer in context of Performance

Process on the Topos

- In philosophy of metaphysics (Whitehead *Process and Reality* 1929)
- All is flux [Heraclitus]
- Transaction (Universe or information system)
- Activity
 - Can be very complex but the whole is viewed as atomic – binary outcome – succeed or fail
 - Before and after states must be consistent in terms of rules
 - Intermediate results are not revealed to others
 - Results persist after end

Multiple 'Cycles' to represent adjointness

- Three 'cycles' GFGFGF:
 - Assessing unit η in L and counit ε in R to ensure overall consistency
 - 'Cycles' are performed simultaneously (a snap, not each cycle in turn).



Failure in Adjointness

- Means transaction has failed
- Communication is suspended
- Restart is necessary at some convenient point (Rollback)
- In music need to distinguish between a wrong note and differences in expression:
 - Intonation is the rules, on violin with left hand
 - Articulation is the expression, on violin with right hand

Promising Technique – Monad [Leibniz]

- The monad is used in pure mathematics for representing process
 - Has 3 'cycles' of iteration to give consistency
- The monad is also used in functional programming to formulate the process in an abstract data-type
 - In the Haskell language the monad is a first-class construction
 - Haskell B. Curry transformed functions through currying in the λ -calculus
 - The Blockchain transaction system for Bitcoin and more recently other finance houses uses monads via Haskell
 - Reason quoted is it's a simple and clean technique

Monad can be based on an adjunction

- The transaction involves GF, a pair of adjoint functors $F \dashv G$
 - $F: X \rightarrow Y$
 - $G: Y \rightarrow X$
- GF is an endofunctor as category X is both source and target
- So T is GF (for monad)
- And S is FG (for comonad)

Monad/Comonad Overview

- Functionality for free functor T , underlying functor S
 - Monad
 - $T^3 \rightarrow T^2 \rightarrow T$ (multiplication)
 - 3 'cycles' of T
 - Comonad (dual of monad)
 - $S \rightarrow S^2 \rightarrow S^3$ (comultiplication)
 - 3 'cycles' of S
- Objects:
 - An endofunctor on a category \mathcal{C} (the topos)
- Note this multiple performance matches our transaction approach, outlined earlier with GF performed 3 times

Operating on a Topos

- The operation is simple:
 - $T: \mathcal{E} \rightarrow \mathcal{E}$
 - where T is the monad $\langle GF, \eta, G\varepsilon F \rangle$ in \mathcal{E} , the topos, with input and output types the same
- The extension (data values) will vary but the intension (definition of type) remains the same
- Closure is achieved as the type is preserved

Process in Musical Performance

- The topos \mathcal{E} created earlier contains
 - The intension/extension in the categories S (for Score), V (for Variant), $S \times_P V$ (for their qualified product), P (for performance for the actual musical event)
- A single monad/comonad action (of 3 cycles T^3) will take the music forward one unit of performance (phrase or bar), say one step

Process in Musical Performance 2

- Moving from one barline to another is determined uniquely by the adjunction $F \dashv G$
 - F is the free functor (looking forward, creative/ expressive)
 - G is the underlying functor (looking back, enforcing the rules, qualia)

Process in Musical Performance 3

- If adjointness holds over the 3 cycles
 - Then η the unit of adjunction measures the creativity of the step going forward (dialect)
 - And ε the counit of adjunction measures the qualia of the step looking back (rhetoric)
- If adjointness does not hold over the 3 cycles
 - Then integrity has been lost and resynchronization is necessary

Experience

- Performers do comment that playing is an intensive experience:
 - at the same time both looking back as to what you have played and anticipating what is to come.
- Such experience is captured by the monad/comonad structure with its forward/backward nature and inherent adjointness

Composition

- A musical work is referred to as a composition.
- It is indeed a composition of steps
 - With the output from one step becoming the input to the next step
- The order is fixed in advance
- Composition is an inherent feature of category theory
- With one monad execution as a single step, it is necessary to compose monads to perform a full work

Therefore composability is the Key

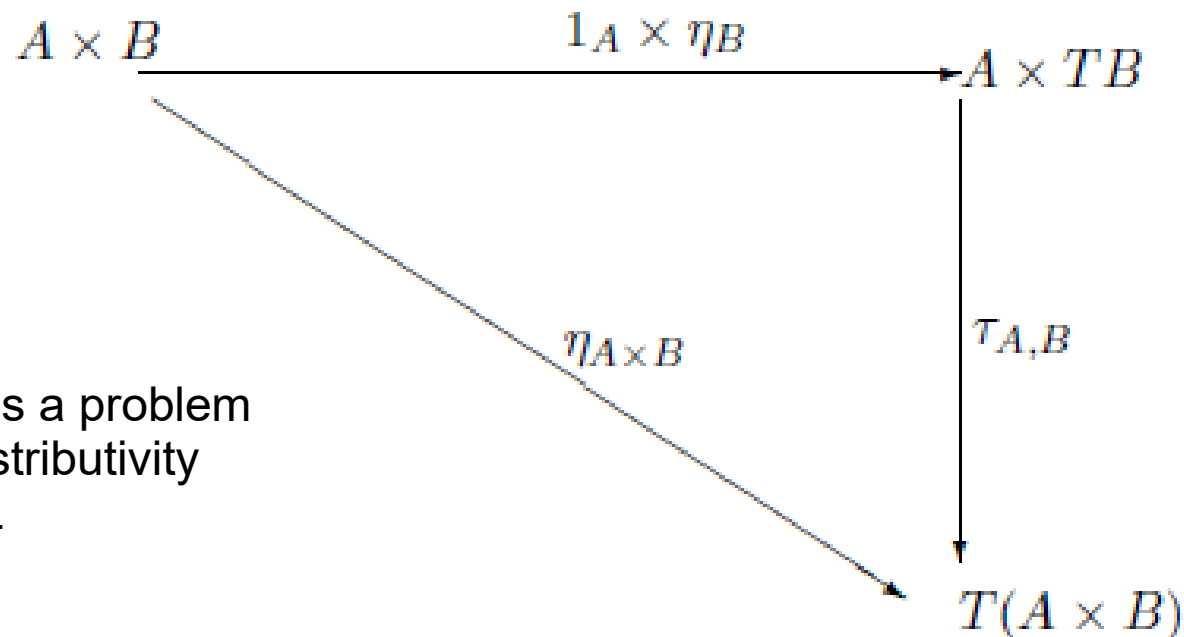
- Compose many monads together to give the power of adjointness over a whole wide-ranging application
- In banking (Bitcoin) the reliability obtained from composing processes over a wide-range of machines (distributed data recovery) justifies the move to Category Theory
- There is a problem though in EML (Eilenberg/Mac Lane) Category Theory:
 - Monads do not compose naturally

Haskell and Monads

- Kleisli Category of a Monad
 - Transforms a monad into a monadic form more suitable for implementation in a functional language
 - Used in Haskell rather than the pure mathematics form of Mac Lane
- Strengthens the monad for composability
 - As in the Cartesian Monad, with products
- A practical application of the pure maths has exposed problems in the maths
- Solution has come from another pure mathematician Kleisli

Kleisli Lift

- Define a natural transformation:
 - $\tau_{A,B} : A \times TB \rightarrow T(A \times B)$ where A, B are objects in X and T is the monad such that the following diagram commutes



There is a problem
with distributivity
In EML

Cartesian Monads in Music

- Take each barline, or some other time signature, as a unit of process
 - Such a barline will be Cartesian, representing the potentially complex physics of the music
 - Combinations of notes, including chords
- Therefore Cartesian Monads as strengthened by the Kleisli Lift are essential for composition purposes

Summary of Progress/Look forward

- Topos has been established as data-type of choice
- Monad shows potential for processing the topos
- There is no assumption of any particular musical genre.
- Such a categorial framework could be implemented in the functional programming language Haskell
 - Basic physical music structures have been implemented in Haskell (Paul Hudak)

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